







AGE: 8 years and up



GROUP SIZE: 6-40



RESOURCES: None

Description:

A fun activity that will help get the group focused and connected.

Instructions:

The group stands in a circle. One person volunteers to be the change spotter and leaves the circle. Then another person is nominated to be the change maker. The change spotter is called back and stands in the centre of the circle. The change maker then needs to start an action that everyone else copies without the change spotter seeing. Every few seconds, the change maker has to change actions with everyone following. Standing in the centre, the change spotter has to try and guess who is the change maker. Once he catches the change maker, two new people are nominated and the game repeats.